Project Unnamed character sheet

STR _____
CON _____
AGL _____
PCN _____
INT _____
WIL _____
PER _____

fatigue

hp

Armour

Name	ABS	Weight	Worn
			☐
			☐
			☐
			☐
			☐
			☐

Player name _____
Character name _____
Description _____

Power cells	A	B
	C	D	E

Fund type	Cr
Cash	
Cardable	
Short-term banked	
Long-term banked	

Skill name	%	xp
Armourer		
Astrogation		
Beam pistols		
Beam rifles		
Climb		
Clubs		
Combat suit		
Computer programming ...		
Computer usage ...		
Deep space tactics		
Demolition		
Dodge		
Edged swords		
Electronics		
First aid		
Hide		
Knives		
Language:...		
Library usage		
Lock Picking		
Pistols		
Point swords		
Ride horse		
Rifles		
Ropework		
Spot hidden		
Swim ...		
Thrown weapon		
Throw object		
Vehicle:Aircraft (Jet)		
Vehicle:Aircraft (prop)		
Vehicle:Car		
Vehicle:Hovercraft		
Vehicle:Lander		
Vehicle:Motorcycle		
Vehicle:Sail		
Vehicle:Ship		
Vehicle:Spacecraft		
Vehicle:Speedboat		
Wilderness survival		
Zero-G maneuvering ...		

Language name	Lvl	xp

Equipment

Name	Weight	Num	Stored
			☐
			☐
			☐
			☐
			☐
			☐